



## **EU Funds**



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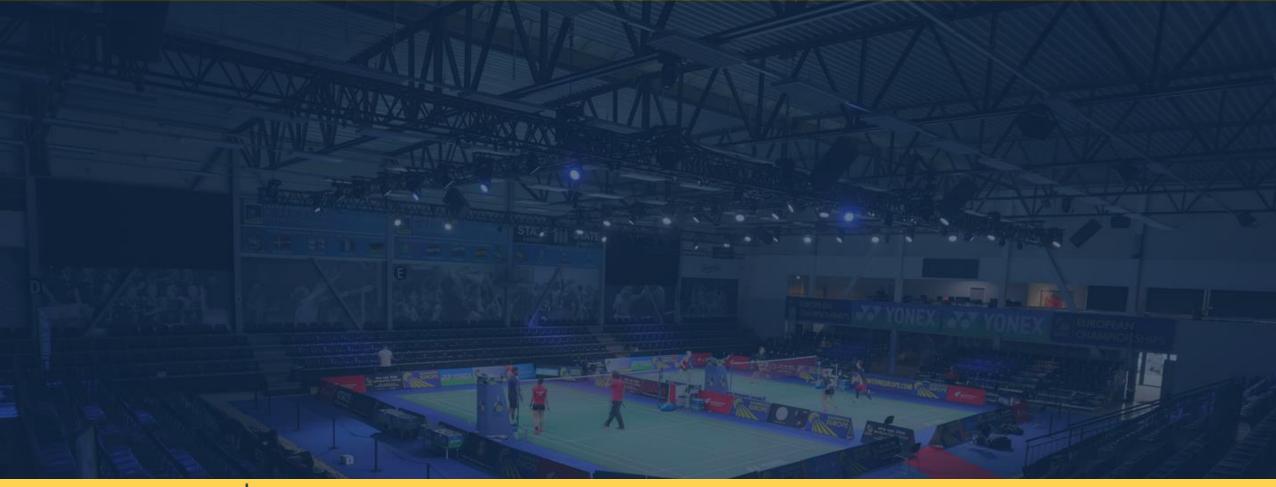
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- Practical Issues



### Our Role

- Assistance on EU funding
- Project Management
- Training
- Procurement Services







# Funding Tips



### Funding Tips

- Determine short-term and long-term priorities
- Identify the most ideal EU funding and national funding opportunities
- Read Programme Guides (make sure someone else from the organisation also go through the information)
- Go through the Application Forms
- Attend Information Sessions



### Funding Tips

- Check updates on relevant websites
- Take time to plan your project
- Financial Aspects of the project and the funding programme
- Determine if you need to carry out research, need analysis, training analysis, feasibility analysis



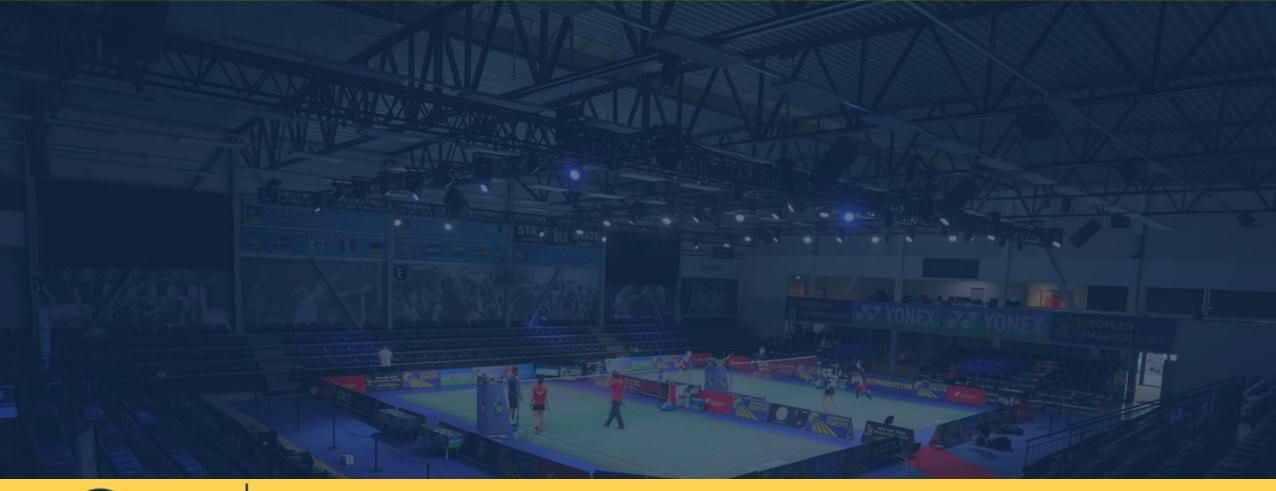
# Introduction to Managing EU-Funded Projects





Shared Management

Direct Management





2017-2027 Programming Period



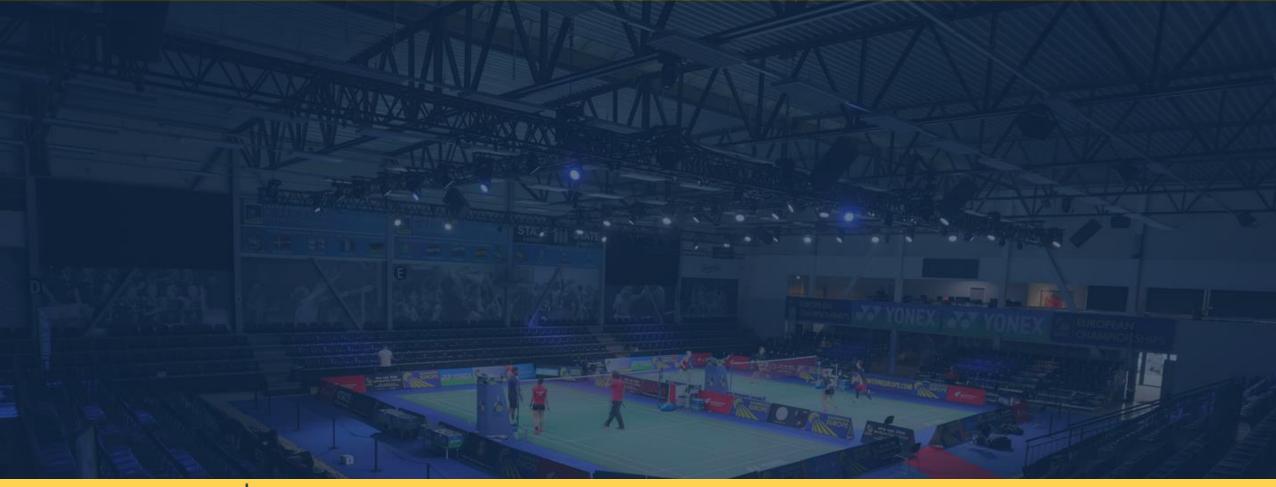
## Main funding programmes

- 1. The European Regional Development Fund
- 2. The European Social Fund
- 3. Erasmus+
- 4. Other Direct calls



### **ERDF + ESF**

- ❖ A smarter Europe innovative and smart economic transformation.
- ❖ A greener, low-carbon Europe
- ❖ A more connected Europe mobility and regional ICT connectivity
- ❖ A more social Europe implementing the European Pillar of Social Rights
- ❖ Europe closer to citizens sustainable and integrated development of urban, rural and coastal areas through local initiatives.





Erasmus+



### Overview

#### SECTION 1 EXPLAINED

Erasmus+ is the main EU funding programme for sports organisations. Erasmus+ actions in the field of sport promote participation in sport, physical activity, and voluntary activities. They are designed to tackle societal and sport-related challenges.

#### Actions:

- Cooperation Projects
- Small-scale Partnerships
- Not-for-profit European Sports Events
- Capacity Building in the field of sport



### Cooperation Partnerships

#### AIM:

Cooperation Partnerships are designed to promote the creation and development of European networks in the field of sport.

#### **PRIORITIES:**

- Encouraging healthy lifestyles for all
- Promoting integrity and values in sport
- Promoting education in and through sport
- Combating violence and tackling racism, discrimination and intolerance in sport and tackling violent radicalisation



### Cooperation Partnerships

#### **ELIGIBLE ACTIVITIES:**

Networking, Exchange of Best Practices, Education and Training Modules, Raising Awareness, Organising Conferences, Seminars, Events and Meetings.

#### **APPLICANTS AND PARTICIPANTS**

A Cooperation Partnership includes at least 3 different organisations from 3 different Programme Countries.

#### **DURATION:**

12-36 months

#### **FUNDING:**

Lump sum between EUR120000 – EUR400000



### Small-scale partnerships

#### AIM:

Small-scale Partnerships aim to reach out to grassroots organisations or those less experienced in Erasmus+. Small-scale Partnerships can contribute to creating and developing transnational networks and linking up local, regional, national and international policies.

#### **PRIORITIES:**

- Encouraging healthy lifestyles for all
- Promoting integrity and values in sport
- Promoting education in and through sport
- Combating violence and tackling racism, discrimination and intolerance in sport and tackling violent radicalisation



### Small-scale partnerships

#### **ELIGIBLE ACTIVITIES:**

Networking, Exchange of Best Practices, Education and Training Modules, Raising Awareness, Organising Conferences, Seminars, Events and Meetings.

#### **APPLICANTS AND PARTICIPANTS**

Involves minimum of 2 organisations from 2 different countries.

#### **DURATION:**

6-24 months

#### **FUNDING:**

Lump sum between EUR30000 – EUR60000



## Not-for-Profit European Sport Events

#### AIM:

Erasmus+ offers support to organise not-for-profit European sport events which have a European dimension.

#### **TYPE OF EVENTS:**

- European-local event Type I: minimum of 3 organisations from 3 different Programme Countries
- European-local event Type II: minimum of 6 organisations from 6 different Programme Countries
- European-wide events: minimum of 10 organisations from 10 different Programme Countries



## Not-for-Profit European Sport Events

#### **APPLICANTS AND PARTICIPANTS**

Applicants can be any public body or organisations active in the field of sport.

#### **DURATION:**

12-18 months

#### **FUNDING:**

Lump sum between EUR200000 – EUR450000



## Capacity Building in the Field of Sport

#### AIM:

- Raise the capacity of grassroots sport organisations
- Encourage the practice of sport and physical activity in Third countries not associated to the Programme
- Promote social inclusion through sport
- Promote positive values through sport (such as fair play, tolerance, team spirit)
- Foster cooperation across different regions of the world through joint initiatives



# Capacity Building in the Field of Sport

#### **ELIGIBLE ACTIVITIES:**

Networking, Exchange of Best Practices, Education and Training Modules, Raising Awareness, Organising Conferences, Seminars, Events and Meetings.

#### **APPLICANTS AND PARTICIPANTS**

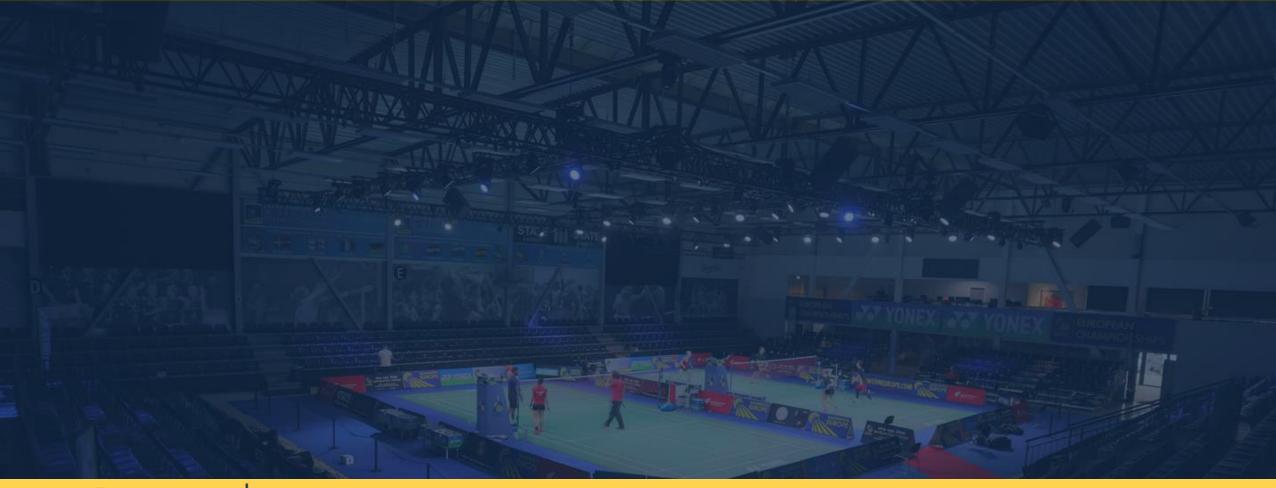
Involve at least 4 organisations from minimum 3 countries: At least 1 organisation from 2 different EU Member States and third countries associated to the Programme and at least 2 organisations from at least 1 eligible third country not associated to the Programme from Region 1.

#### **DURATION:**

12-36 months

#### **FUNDING:**

Lump sum between EUR100000 – EUR200000





### Other Direct Calls



# Grassroots Sport Programmes and Infrastructure Innovation

This preparatory action aims to give the opportunity to sport organisations to develop and promote new forms of practicing sport and physical activity through the adaptation of the infrastructure and/or the offer of sport activities/programmes. This includes the development of new forms of sport and physical activities, the communication about these activities and their benefits as well as the development of small, recreational sport facilities.



# Example – Come and Play 4.0

#### Aim:

To develop and widely promote innovative forms of practicing sport & physical activity, suitable for people of different ages, through a new intergenerational sport program, using digital tools and creating mobile playgrounds.

#### **Activities:**

- Research and analysis of the potential elements
- Elaboration of the new intergenerational sport program
- Online platform creation
- Digital toolkit and 3D Hologram images
- On-site demonstrations and testing & National Conferences



### Exchanges and mobility in sport 2020

This preparatory action aims to contribute to the efforts of sport organisations by supporting the learning mobility of their staff. Exchanges of people, ideas and good practices can be beneficial for the individuals, for their organisations and for sport and society as a whole.



# Sport as a tool for integration and social inclusion of refugees

As sport is one of the tools that might be used for the successful integration of refugees, local sport projects in particular may have an increasing role in trying to facilitate refugees' integration into new communities.



### Example - SPRING

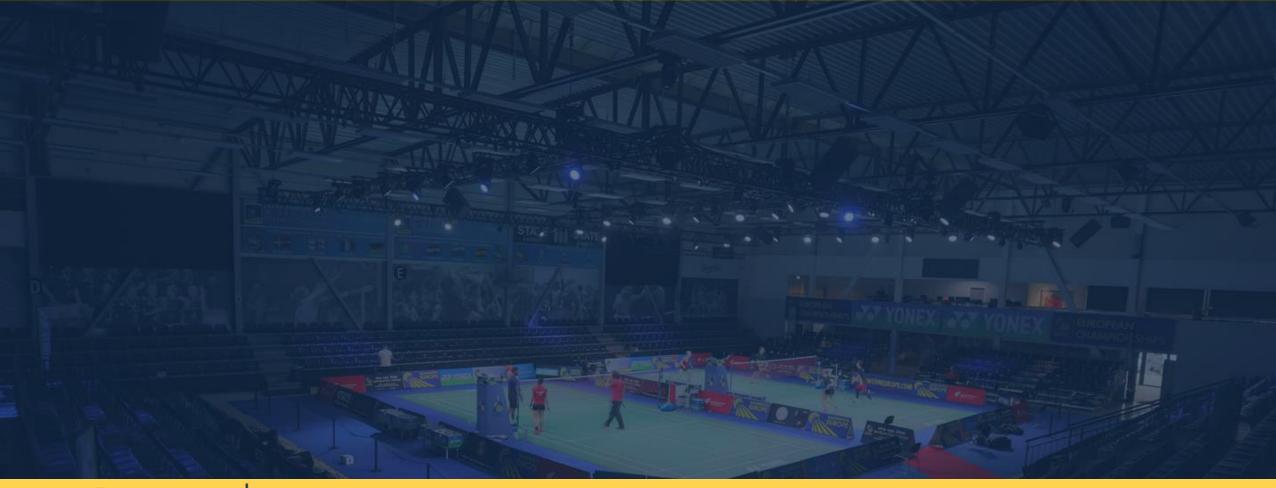
Sports-based intervention for Refugees Inclusion with a Gender perspective

#### Aim:

Delivers inclusive football activities for refugee women and girls in Catalonia, Denmark, Germany, and Greece.

#### **Activities:**

- Research and mapping of good practices
- Coaches will deliver football-based activities with around 300 refugees and asylum-seeking women and girls on a weekly basis
- A series of community events and tournaments





### Practical Issues



## Way Forward

Draft

Ensure

Determine

Priorities + a clear division of work

Adequate human resources + finances for cofinancing element

Strategy + Funding Plan



### **Planning**

- Define the needs, objectives, project and learning outcomes
- Preparation: planning of the activities, development of work programme, practical arrangements, confirmation of the target group(s) of envisaged activities, set up of agreements with partners etc.
- Implementation of activities Timeframe
- \* Follow-up: evaluation of the activities and their impact at different levels, sharing and use of the project's results.



### Timeframe for Planning

Prior to the Deadline:

- 10-8 months: Identify problem to be addressed, goals to be reached, objectives and available budget
- •8-6 months: Identify potential Partners
- •6-4 months: Identify the main activities that could be carried out to reach the project's goal
- •5-4 months: Get partners involved



### Timeframe for Planning

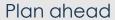
#### Prior to the Deadline:

- •4-3 months: Finalise objectives, priorities and activities according to the Programme Guidelines
- •3-2 months: Prepare the first draft version of the project based on the application form
- •2-1 months: Prepare annexes (any required documentation) and finalise project description and budget, including allocation to each partner
- •4-1 weeks: Finalise application form and verification from all active partners



### Important Notes - Dos







Time consuming



Financial Element



Partnership



Visibility



Impact and Multiplayer Effect



### Important Notes - Don'ts

- ❖ Build a project around the priorities of the call just to benefit from funds!
- Change any elements of the project without approval from the Managing Authority
- Involve other organisations to be partners if you do not know them / not continuously communicating back to you



### Thank you!

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